You can't miss any recruitable monsters, but the following is important to complete the Big Book of Monsters 100%.

1. There are only three Canniboxes, four Urnexpecteds and two Frighturns, so make sure that you obtain at least one item drop, which is a Mini Medal, from each type of monster to fill in their respective item drop sections in the Big Book of Monsters before sending them into extinction. The best method would be to save before fighting one of them, defeat it, and reset your game if you receive no Mini Medal. Even though there are only nine Mimics, this doesn't apply to them, because Mimics have a 100% item drop rate, while the other monsters are about 12.5%.

2. The listed monsters will disappear from their designated locations in the game as you progress through the story. If you don't fight at least 11 of each monster, or if you never receive their item drop, then the item drop section for that monster will stay incomplete. You might even miss the monster itself if you somehow never encounter it.

**Keep your eyes out for these monsters:**2. Burr Baby – Whealbrook Adit  
3. Boring Bug – Whealbrook Adit  
9. Funky Ferret – Outside of Whealbrook, Outside of Uptaten Towers, Northwest of Coburg  
24. Drackyma – Winter Palace  
29. Brrrattling Snake – Winter Palace  
31. Screwball Pitcher – Outside of Ancient Ruins, East of the Coburg Checkpoint  
34. Scaraburrower – Outside of Coburg, East of the Coburg Checkpoint  
36. Eyelasher – Ancient Ruins  
180. Pollywiggle – Water from Monstroferrato to Cataract Caves  
182. Morphean Mollusc – Water from Monstroferrato to Cataract Caves  
187. Cross Bones – Water around the Center Continent  
190. Thaumatosaurus – Water around the Center Continent

You can actually fight these monsters on the T 'n' T boards, but it is very time-consuming, and it's much easier if you just fight 11 of each monster before continuing the story.

These are one-time only bonuses. You can still either buy the treasures from shops or receive them from monsters.

1. Retrieve all treasures hidden inside drawers and cabinets from the ship as soon as you start a new file. You can never open the eight treasure chests in the ship’s cabin though.

2. Open all treasure chests from the Winter Palace before returning the Herald of Spring.

3. When you first reach Heaven Above's Abbey, talk to Maria before leaving this church, or you will not receive 1,000 gold.

4. Open all treasure chests from Abovitall Tower before Maria leaves the party.

5. I'm not sure about this one, but there is a man on a mountain pass to Gotha who asks you if you dropped anything. Say "No" to everything and he'll reward you for your honesty.